## Subject Audits

Complete these 2 Audits and Bring them to your first lesson with Mr Manley

## Sports Audit

Follow this link to the specifications for PE. Find your sport from the list and look through the criteria and highlight 3 strengths and 3 weaknesses. You then need to identify how you will correct these weaknesses so you are prepared to achieve the best grades for your practical coursework.

• Download the specification then go to the Activities section on page 41 to begin finding your sport. Then fill in the table below

Specifications:

https://www.aqa.org.uk/subjects/physical-education/as-and-a-level/physical-education-7582

Name:	Chosen Sport:
Strength 1:	
Strength 2:	
Strength 3:	
Weakness 1:	
Method of Improvement:	
Weakness 2:	
Method of Improvement:	
Weakness 3:	
Method of Improvement:	

## Theory Audit

The A-level is 70% exam so the theory content is vital, here you are expected to go look at each topic and highlight whether you are Red (Weak), Amber (Ok) or Green (Strong) at the topic. This will give the teachers an insight into you as a group. Please don't lie, if you have no idea then say so, much of this course you will never have been taught before and it won't affect you. For a closer breakdown of the area in question look at the specification above and go to page 9, Subject Content. Good luck

Name	RAG Document	
Cardiovascular System	Theories of Learning and Performance	
Respiratory System	Guidance and Feedback	
Neuromuscular System	Memory Models	
Muscular System	Sport and Society	
Skeletal System	Sociological Theory	
Energy System	Diet	
Skill (Continuum, Transfer)	Preparation and Training Methods	
Skill (classification, Learning)	Injuries	
Biomechanical Principles	Physical Activity and Sport	
Levers	Elite Performers in Sport	
Linear Motion	Ethics, Violence, Drugs in Sport	
Angular Motion	Sport and the Law	
Projectile Motion	Sport and the Media	
Fluid Mechanics	Technology in Sport	
Personality	Group Dynamics	
Attitudes	Goal Setting	
Arousal/ Anxiety/ Aggression	Leadership	
Motivation	Stress	